## GO FISH

## What You Need

- Players: 2 or more
- Standard set of 52 playing cards
- Tokens: 3 for each player (e.g. coins, or poker chips or whatever you can improvise)


## Setting up

1. Each player starts with 3 tokens.
2. One player ("a dealer") shuffles the cards and deals out 5 to each player.

## Aim of the Game

To accumulate the most pairs or, to be the first player to have no cards left.

## How to play

Each player bets one token on their hand
Once the cards have been dealt then players pair any cards with the same numerical value - eg. pair of fives, pair of aces and places them to one side.

A player then asks another player for specific cards they need to complete a pair in their own hands. If a player has the requested card, it must be surrendered. If not, the requesting player is told to "Go fish!" and should take a card from the draw pile.

The winner receives all the other players tokens

