## **STOP THE BUS**

### What You Need

• Players: 3 or more

• Standard set of 52 playing cards

• Tokens: 3 for each player (e.g. coins, or poker chips or whatever you can improvise)

## **Setting up**

- 1. Each player starts with 3 tokens.
- 2. One player shuffles the cards and deals out 3 to each player. 3 further cards are placed in the middle of the table.

#### Aim of the Game

To be the last player on the bus. Each round the player(s) who come last loses a token. If a player loses all three tokens they are thrown off the bus.

## How to play

Players each take turns to swap between one and three cards from the middle.

When a player thinks they have cards in their hand that are likely to beat everyone else's cards on their turn they ask to "stop the bus". All the other players have one more turn and must swap at least one more card from the middle.

Everyone reveals their cards, and scoring takes place. The player with the least points loses a token. (If there is a draw for last place, no one loses a token). Then another round starts, rather than mixing the cards you simply keep playing with the remaining cards in the deck you haven't used already.

Once a player loses all their tokens they are thrown of the bus, and the other players continue until only 1 player is left riding the bus.

# **Scoring**

The scoring system from best hand to worst hand is:

- Three of a kind
- Straight flush run of 3 cards of the same suit
- Straight run of 3 cards of any suit
- Flush 3 cards of the same suit
- Two pair pair of 2 cards
- High card