

WINK MURDER

Have all the Guides stand in a circle and close their eyes. One girl is chosen by the leader to be the murderer by just walking around the circle and tapping her gently on the head. Her identity is not revealed!

Another girl is then chosen to be the detective and she stands in the middle of the circle.

The murderer will 'kill' girls off by winking at them, without the detective catching them. If a player is killed, they should die dramatically and sit on the floor.

The detective only has three chances to guess correctly who the murderer is otherwise the murderer wins!